

Being PGM the 'Data 1', LSB 'Data 2' and MSB 'Data 3' variables

CC	CH	MSB	LSB	PGM	ACTION
20	0	127	127	0	Transport Loop /
TIRGGER SCENE AND PASS					
21	0	127	127	0	Transport Rew
22	0	127	127	0	Transport FF
23	0	127	127	0	Transport Stop
24	0	127	127	0	Transport Play
25	0	127	127	0	Transport Rec
110	0	127	0	-	Fader track 1
111	0	127	0	-	Fader track 1
112	0	127	0	-	Fader track 1
113	0	127	0	-	Fader track 1
114	0	127	0	-	Fader track 1
115	0	127	0	-	Fader track 1
116	0	127	0	-	Fader track 1
117	0	127	0	-	Fader track 1
118	0	127	0	-	Master Vol Fader
52	0	127	0	0	Conmute 1
53	0	127	0	0	Conmute 2
54	0	127	0	0	Conmute 3
55	0	127	0	0	Conmute 4
56	0	127	0	0	Conmute 5
57	0	127	0	0	Conmute 6
58	0	127	0	0	Conmute 7
59	0	127	0	0	Conmute 8
60	0	127	0	0	Conmute Master
102	0				Encoder 1 (must be function 150 for linear*)
103	0				Encoder 2 (must be function 150 for linear)
104	0				Encoder 3 (must be function 150 for linear)
105	0				Encoder 4 (must be function 150 for linear)
106	0				Encoder 5 (must be function 150 for linear)
107	0				Encoder 6 (must be function 150 for linear)
108	0				Encoder 7 (must be function 150 for linear)
109	0				Encoder 8 (must be function 150 for linear)
144	0	127	0	-	Pitch Bend Wheel
1	0	127	0	-	Modulation Wheel
145	0	0	0	0	Conmuting buton 1
145	0	0	0	1	Conmuting buton 2
145	0	0	0	2	Conmuting buton 3

145	0	0	0	3	Commuting buton 4
145	0	0	0	4	Commuting buton 5
145	0	0	0	5	Commuting buton 6
145	0	0	0	6	Commuting buton 7
145	0	0	0	7	Commuting buton 8
64	0	127	0		Footswitch (for sustain)
[function 146]					
11	0	127	0		Expression pedal
—Ableton receives drum pads via Chanel 10:					
147	10	60	0	127	Drum pad 1 (note 60)
147	10	62	0	127	Drum pad 1 (note 62)
147	10	64	0	127	Drum pad 1 (note 64)
147	10	65	0	127	Drum pad 1 (note 65)
147	10	67	0	127	Drum pad 1 (note 67)
147	10	69	0	127	Drum pad 1 (note 69)
147	10	71	0	127	Drum pad 1 (note 71)
147	10	72	0	127	Drum pad 1 (note 72)

*Linear: 150 / Relative Binary Offset: 146 / Relative 2's Compression: 147